

# DS-210: PROGRAMMING FOR DATA SCIENCE

## **LECTURE 27**

- 1. SEPARATING MODULES INTO MULTIPLE FILES
- 2. CRATES: WHAT ARE THEY?
- 3. USING EXTERNAL CRATES: rand (RANDOM NUMBERS) AND csv (READING CSV)



# STARTING POINT: EXAMPLES FROM LAST WEEK

- Creating a graph representation
- Counting triangles
- Also: get first neighbor of a vertex

[live demo: one-file example]



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- either in src/abc.rs
- or src/abc/mod.rs





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#### Submodules:

Example abc::def

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Use mod recursively





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[live demo: splitting the sample file into main.rs and three submodules]





## WHAT ARE CRATES?

Crates provided by a project:

- Each binary produced by a project (function main is the starting point)
  - So far we have seen single binaries
- A single library crate: can be used by other projects



## **SHARED CRATES**

#### Where to find crates:

Official list: <a href="https://crates.io">https://crates.io</a>

Unofficial list: <a href="https://lib.rs">https://lib.rs</a>

#### **Documentation:**

https://docs.rs





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Tell Rust you want to use it:

- edit Cargo.toml
- add rand="0.8.5" below dependencies



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To generate a random integer from 1 through 100:

- add use rand::Rng
- then rand::thread rng().gen range(1..=100)



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[live demo: add get\_random to graphs::neighbors]





## CRATE csv AND serde: READING A CSV FILE

See:

- https://crates.io/crates/rand
- https://crates.io/crates/serde

[live demo (to be continued in the next lecture)]

